

SC FW 16 - FireWall 16 Intumescent Paint

Application:

- Intumescent paint for the fire protection of composite, wood and metallic structures
- for interior and sheltered use
- Protection of public and industrial buildings, theatrical scenes, amusement parcs...

Properties:

- One component emulsion paint
- Halogene free, yielding no acid vapors during fires
- Bonds to many surfaces
- 30 to 90 minutes fire resistance on metallic structures

Stops heat propagation and fire progression by creating an insulating microporous foam and by releasing extinguishing gases.

Surfaces:

- Steel structures which have been anti-corrosion treated (phosphate alkyd)
- Composite structures

Application tools:

Brushes, rollers and Airless guns

Technical description:

Aspect : Satin Mat Color : White

AFNOR class: T 36.005 / family I, class 7a2

European class COV 2004/42 : Category A/i
UE limit value: 140 g/l (2010)
Maximum content: 20 g/l of COV.

Density at 20 °C 1,38 +/- 0,05 Viscosity at 20 °C: Thixotropic

Binders Vinyl Copolymers

Solvent Water

Shelf life: 6 months in sealed original packaging Storage: Stored away from cold and heat.



Application:

Ambiant air: 15 to 40°C and maximumt 70% RH.

Dry working conditions are highly recommended.

Consumption per layer: 400 to 1000 g/m² wet

300 to 750 μ dry (humide thickness x 0.75)

Recommended number of layers : 2 minimum Maximum quantity on steel : 5 kg /m² dry

Dust free : approximately 2 h
Recoatable : 24 h between layers

Do not apply:

- on surfaces which will be exposed to abrasion

- in areas where temperature will drop below 10°C and in high humidity conditions

Dilution:

Brush and roller: Ready for use

Airless: 5 % water if necessary
Tool cleaning: Water, immediately after use

Airless Gun:

Airless under 150 to 200 bars, 0.029 or 0.031" nozzle, without filter nor sieve

Application advice:

1. General preparation: sanded, dust and grease free surfaces

Steel preparation: SA 2.5 sanding then anticorrosion Alkyde Phosphate type paint

2.Products: Mix thoroughly before use